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EMPLOYMENT

Principal JavaScript

Developer

[William Hill Online](#), Gibraltar

Jun 2019 - present

- Providing guidance and support to other tech members – co-located with delivery teams
- Staying up to speed with the discipline – best practices, new technologies, recurring problems
- Sharing insights with interested tech members – CoP meetings, workshops, presentations
- Defining and proving practices before implementation – standards, patterns, processes, technologies
- Contributing to upcoming deliveries – going through Ideas To Concept process
- Contributing to new deliveries to ensure the practices are followed
- Recruitment – tech interviews, guidelines, exercises to be used for variety of engineering challenges
- Contributing to the continuous improvement of existing products (with architecture)

Lead Software Engineer

[Epam Systems](#), Switzerland

Jan 2018 – May 2019

[UBS](#) E-Banking

- Implemented new Onboarding Wizard tool, used by new customers (or existing ones which use e-banking features explained in the wizard).
- Participated in the last phase of implementation and releasing, from front–end side, of the new electronic agreements platform, used in UBS E-banking.
- Created and performed internal trainings ([presentations](#), [workshops](#)), front end related.

Senior Front-End Developer

[Ciklum](#)

July 2016 – Jan 2018

[Lottoland](#) - Online Lottery provider

- Created front-end community company-wise (with the support of the development manager). Promoted to lead the front-end community in Spring 2017; supervised 6-8 front-end developers.
- Implemented new responsive web design of the main company website – marketing area (magazine pages, campaign pages, different lottery ads pages).
- Created and performed internal trainings ([presentations](#), [workshops](#)), front end related.

Front-End Developer, consultant

[Betsson Group](#)

June 2015 – July 2016

- Implemented and released successfully new generation online gambling [Sportsbook](#) application. Released at the end of 2015.
- Promoted to extend consultant period for another 6 months.

Senior Front-End Developer

[Cayetano Gaming](#)

Aug 2014 – June 2015

Subsidiary of Paddy Power

- Implemented a social betting game “Paddy Power Social”, meant to be used in Facebook (never released due to legal restrictions).
- Implemented an online football betting game called “[Last Man Standing](#)” (season Sprint 2015).
- Promoted to Senior Front-End Developer in Dec 2014.

Front-End Developer

[Isobar](#) (ex. Ecommerra)

Feb 2013 – Aug 2014

- Implemented and release successfully first version of a next-generation decision intelligence SPA - [DynamicAction®](#).
- Implemented color choosing widget used in the shopping basket page of UK retail chain House of Fraser website.

Web Applications Developer [Questers](#) **Jan 2012 – Feb 2013**

Client [Landmark Information Group](#)

- Implemented new front end of “[Promap](#)” digital mapping software.
- Created variety of internal company tools that helped the team’s daily work.
- Created multiple “How to” guides for using newly created tools/applications.
- Created multiple reports/resumes of researches done for a specific project or technology.

Flash Developer [Playtech Bulgaria](#) **Aug 2009 – Jan 2012**

- Implemented new Bingo Flash client application (never released due to acquiring another bingo company - [Virtue Fusion](#)).
- Implemented and maintained Poker Flash client application.

Web Developer [Security Solutions Institute](#) **Sep 2008 – Aug 2009**

- Implemented Flash application used for showing statistic data of a medical device used for heart rate tracking/.
- Implemented company website with custom CMS (content management system).

Web Developer **TOG BG** **May 2007 – Sep 2008**

Subsidiary of OK1 UK Ltd.

- Implemented and maintained 17 online jewelry selling websites.
- Managed and test small company projects, dealt with clients and other team members.

EDUCATION

Sofia, Bulgaria **New Bulgarian University** **Fall 2010 – July 2012**
Technical University of Sofia **Fall 2003 – July 2008**

- M.S.E. in Software technologies in Internet, specialization in Design and Development, July 2012
- B.S.E. in Automation, Information and Control Equipment, department of Systems and Control, July 2008.
- Master thesis: [Online game “Bingo”](#) (JavaScript-based game with administration panel build with React).
- Bachelor thesis: Magnetic levitation system management (university lab project).

Goce Delchev, Bulgaria **“Dimitar Talev High School”** **Fall 1998 – July 2003**

- Major: “Business Administration”
- Merit scholarship
- Award for excellent results in education

TECHNICAL EXPERIENCE

Projects

- [The Poppals](#) (2018). Presentational website. React, Redux, redux-forms, CSS (styled-components)
- [Media gallery](#) (2017). Medial gallery application showing pictures and video clips, loaded from Flickr via FlickrAPI. React, Redux, CSS (SASS)
- [Rock, Paper, Scissors](#) (2017). React-based implementation of the classic game Rock Paper Scissors. React, Redux
- [Sportsbook app](#) (2017). Proof of concept of mobile sports betting application. AngularJS, HTML, CSS (SASS)
- [Address book](#) (2016). Client-side address book single page application. AngularJS, HTML, CSS (SASS)
- [Wonder Wheel](#) (2014). Flash mini-game built with object-oriented approach. Flash, ActionScript 3.0

ADDITIONAL EXPERIENCE AND AWARDS

- **UI Community lead (Spring 2017):** Trained appx 10 developers, both front-end and back-end, to modern front-end technologies (JavaScript, Unit Testing). Presentations [here](#) and [here](#).
- [Published on HackerNoon](#)
- [Published on freeCodeCamp](#)
- [Published on DEV.to](#)

Languages and Technologies

- JavaScript; TypeScript (Prior Experience); Node.js, HTML; CSS (SASS, LESS, Bootstrap, Foundation); ActionScript 2.0/3.0 (Prior Experience); C#/VB .NET (Prior Experience)
- React, Redux, Saga, AngularJS, Jest, Mocha, Chai, SinonJS, MongoDB, MySQL, WebStorm (IntelliJ IDEA)